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 Subject Name: Programming with Python
 Model Answer
 Subject Code:
 22616

 Important Instructions to examiners:
 1) The answers should be examined by key words and not as word-to-word as given in the model answer scheme.
 2) The model answer and the answer written by candidate may vary but the examiner may try to assess the understanding level of the candidate.
 3) The language errors such as grammatical, spelling errors should not be given more Importance (Not applicable for subject English and Communication Skills.
 4) While assessing figures, examiner may give credit for principal components indicated in the figure. The figures

- 4) While assessing figures, examiner may give credit for principal components indicated in the figure. The figures drawn by candidate and model answer may vary. The examiner may give credit for any equivalent figure drawn.
- 5) Credits may be given step wise for numerical problems. In some cases, the assumed constant values may vary and there may be some difference in the candidate's answers and model answer.
- 6) In case of some questions credit may be given by judgement on part of examiner of relevant answer based on candidate's understanding.
- 7) For programming language papers, credit may be given to any other program based on equivalent concept.
- 8) As per the policy decision of Maharashtra State Government, teaching in English/Marathi and Bilingual (English + Marathi) medium is introduced at first year of AICTE diploma Programme from academic year 2021-2022. Hence if the students in first year (first and second semesters) write answers in Marathi or bilingual language (English +Marathi), the Examiner shall consider the same and assess the answer based on matching of concepts with model answer.

Q. No.	Sub Q. N.		A	nswer	Marking Scheme
1		Attempt any <u>FI</u>	VE of the following:		10 M
	a)	List Python fear	tures. (Any four)		2 M
	Ans	<ul> <li>Interactiv</li> <li>Expressiv</li> <li>Interprete</li> <li>Cross-pla</li> <li>Portable</li> <li>Free and</li> <li>Object-O</li> <li>Extensibition</li> <li>Large State</li> </ul>	ve Language ed Language atform Language Open Source riented Language e andard Library gramming Support d		2M (1/2 M each) Any Four
	b)	List comparisio	n operators in Python.		2 M
	Ans	Comparison ope	rators in Python are		2M (1M each)
			Operator ==	Meaning Equal to	Dago No: 1   21



	!=	Not Equal to Less than		
		Greater than	-	
	>	Less than and Equal to	-	
			-	
		reater than and Equal to		• N/
<b>c</b> )	Describe Tuples in Python.			2 M
Ans	A tuple is a collection of items which is order Tuples are the sequence or series values of di Example: tup1=(10,20,30)		commas (,).	2M for Definition.
<b>d</b> )	Write use of lambda function in python.			2 M
Ans	The lambda function, which is also called an take any number of arguments, but can only h Syntax: lambda arguments : expression Example: x= lambda a,b : a*b Print(x(10,5) Output: 50	•	oda function can	2M for use
e)	Write syntax of defining class in Python.			2 M
Ans	class <classname>: <statement1> <statement2> <statementn></statementn></statement2></statement1></classname>			2M for syntax
<b>f</b> )	List file operations in Python.			2 M
Ans	<ul> <li>Opening file (using open() function)</li> <li>Reading file (using read() function)</li> <li>Writing file (using write() function)</li> <li>Copy files</li> <li>Delete files (using remove() function</li> <li>Closing file (Using close() function)</li> </ul>	)		2M
<b>g</b> )	Describe indentation in Python.			2 M
Ans	Indentation refers to the spaces at the begin refers to adding white space before a statement word, all the statements with the same spatial block.	ent to a particular block of	code. In another	2M



		Block 1 Block Block 1, cor	Block 3	ion				
2.		Attempt any	y <u>THREE</u> of	f the following	:			12 M
	a)	Describe bit	twise operat	ors in Python	with example.			4 M
	Ans	Bitwise oper and b=4 (010		n bits and perfo	orms bit by bit opera	ation. Assume a	a=10 (1010)	4M (for any four, 1M each)
			<b>Operator</b>	Meaning	Description	Example		Iour, Invi each)
			&	Binary AND	This operation	a &b =		
					performs AND	1010 &		
					operation	0100 =		
					between	0000 =0		
					operands.			
					Operator copies a			
					bit, to the result, if it exists in both			
					operands			
				Binary OR	This operation	a b = 1010		
			I	Dinary or	performs OR	0100 =		
					operation	1110 = 14		
					between			
					operands. It			
					copies a bit, if it			
					exists in either			
			^	Binary XOR	operand. This operation	a^b=1010 ^		
				Dillar y XOK	performs XOR	0100 =		
					operations	1110 = 14		
					between			
					operands. It			
					copies the bit, if it			
					is set in one			
					operand but not both.			
			~	Binary Ones	It is unary	~a= ~ 1010		
				Complement	operator and has	= 0101		
				I I	the effect of			
					'flipping' bits i.e.			
					opposite the bits			
					of operand.			
			<<	Binary Left	The left operand's	a<<2=		



		Shift >> Binary Right Shift	number	the of bits by the and. perand's moved y the of bits	=101000 = 40 a>>2 =			
			specified right opera	•				
<b>b</b> )	Write any four	methods of dictionary	•				4 M	
Ans							4M (any 1M each)	four,
	Method	Description			Example			
	clear()	Removes all the elements fro			/',2:'Amar',3:'Santos	h'}		
		dictionary	1	>>> dict (1: 'Vijay', 2: >>> dict.cle >>> dict }	'Amar', 3: 'Santosh') ar()	}		
	items()	Returns a list containing the each key value pair		dict {1: 'Vijay >>> for į in printi (1, 'Vijay') (2, 'Amar') (3, 'Santosh')	Ũ	osh'}		
	keys()	Returns a list containing the keys		dict={1:'Vijay >>> dict.key dict_keys([1,		h'}		
	pop()	Removes the element with the key	he specified		/',2:'Amar',3:'Santos	h'}		
	popitem()	Removes the last inserted ke	y-value pair			h'}		



	ĺ N	Method	Description	Example		٦
		date()	Updates the dictionary with the specified	>>> dict1		
	ape	aateo	key-value pairs	{2: 'Amar', 4: 'Umesh'}		
				>>> dict2={1:'Vijay',3:'Santosh'}		
				>>> dict2		
				{1: 'Vijay', 3: 'Santosh'}		
				>>> dict1.update(dict2)		
				>>> dict1		
				{2: 'Amar', 4: 'Umesh', 1: 'Vijay', 3:		
		ues()	Returns a list of all the values in the	'Santosh'} >>> dict		
	vaic	ues()	dictionary	{1: 'Vijay', 2: 'Amar', 3: 'Santosh'}		
			actionary	>>> dict.values()		
				dict_values(['Vijay', 'Amar', 'Santosh'])		
	all()	0	Return True if all keys of the dictionary	>>> dict		
			are true (or if the dictionary is empty).	{1: 'Vijay', 2: 'Amar', 3: 'Santosh'}		
				>>> all(dict)		
				True		
	any	y0	Return True if any key of the dictionary is	>>> dict={}		
			true. If the dictionary is empty, return False.	>>> any(dict) False		
	len	0	Return the length (the number of items)	>>> dict		
	ien,	.0	in the dictionary	{1: 'Vijay', 2: 'Amar', 3: 'Santosh'}		
			,	>>> len(dict)		
				3		
		l d	alahal wariahlaa? Ermlain mit		4 M	_
<b>c</b> )	what is it	ocai anu	l global variables? Explain wit	n appropriate example.	4 171	
Ans	• Gl	lobal vai	riables: global variables can be	accessed throughout the program	m 4M (2M for	_
			l functions.		explanation	
	• Lo	ocal vari	ables: local variables can be acc	cessed only inside the function in		
	wh	nich they	v are declared		example)	
	Concept I	Diagran	1:			
		٦				
		l	Code Block 1	X		
		ſ	Code Block 2			
		l				
			Code Block 3			
		l	z			
		• 1.1		1		
	-		(x) can be reached and modified $any in block 2$	anywhere in the code, local		
			only in block 3.			
	<b>Example:</b> g=10		#global variable g			
	def test():		"Elobal variable g			
	l=20		#local variable 1			
		ocal vari	iable=",l)			
			# accessing global variable			
	print("C	Global va	ariable=",g)			
1					I	



		test() print("global variable=",g) <b>output:</b>	
		local variable= 20	
		Global variable= 10	
		global variable= 10	
	<b>d</b> )	Write python program to illustrate if else ladder.	4 M
	(1)		
	Ans	i = 20	4M (for correct
		if $(i == 10)$ :	program and
		print ("i is 10")	logic)
		elif (i == 15):	
		print ("i is 15")	
		elif (i == 20):	
		print ("i is 20")	
		else:	
		print ("i is not present")	
		output:	
		i is 20	
		(Similar type of program can consider)	
3.		Attempt any TUDEE of the following:	12 M
5.		Attempt any <u>THREE</u> of the following:	12 11
	a)	Write basis operations of list.	4 M
	Ans	1)Accessing values in list:	Any two
		Accessing elements liters from a list in Python is a method to get values that are stared	operations:
		in the list at a particular location or index.	
		To access values in lists, use the square brackets for slicing along with the index or	2 M for each
		indices to obtain value available at that index.	
		Example: accessing list values.	
		>>> list1 = ["one","two",3,10,"six",20]	
		>>> list1[0]	
		'one'	
		>>> list1[-2]	
		'six'	
		>>> list1[1:3]	
		['two', 3]	
		>>> list1[3:]	
		[10 'siz' 20]	
		[10, 'six', 20]	
		>>> list1[:4]	
		>>> list1[:4]	



2) Deleting Values in List	
The pop() method in Python is used to remove a particular item/element from the given index in the list. The pop() method removes and returns the last item if index is not provided. This helps us implement lists as stacks (first in, last out data structure). >>> list= [10, 20, 30, 40]	
>>> list	
[10, 20, 30, 40]	
30	
>>> list	
[10, 20, 40]	
>>> list.pop()	
40	
>>> list	
[10, 30]	
We can delete one or more items from a list using the keyword del. It can even delete the list entirely. But it does not store the value for further use	
>>> list= [10, 20, 30, 40]	
>>> list	
[10, 20, 30, 40]	
>>> del (list[1]) # del() with index	
>>> list	
[10, 30, 40]	
>>> del list[2] # del with index	
>>> list	
[10, 30]	
The remove() method in Python issued to remove a particular element from the list. We use the remove() method if we know the item that we want to remove or delete from the list (but not the index).	
>>> list=[10,"one",20,"two"]	
>>> list.remove(20)	
>>> list	
[10, 'one', 'two']	
>>> list.remove("one")	
>>> list	
[10, 'two']	
3. Updating Lists:	
• List are mutable, meaning their elements can be changed or updated unlike string or	
tuple.	
• Mutability is the ability for certain types of data to be changed without entirely recreating it. Using	
mutable data types can allow programs to operate quickly and efficiently.	



• Multiple values can be added into list. We can use assignment operator (=) to change	
an item or a	
range of items.	
• We can update items of the list by simply assigning the value at the particular index position. We	
can also remove the items from the list using remove() or pop() or del statement.	
<pre>&gt;&gt;&gt; list1= [10, 20, 30, 40, 50] &gt;&gt;&gt; list1 [10, 20, 30, 40, 50] &gt;&gt;&gt; list1[0]=0 # change 0th index element &gt;&gt;&gt; list1 [0, 20, 30, 40, 50] &gt;&gt;&gt; list1[-1]=60 # change last index element &gt;&gt;&gt; list1 [0, 20, 30, 40, 60] &gt;&gt;&gt; list1[1]=[5,10] # change 1st index element as sublist &gt;&gt;&gt; list1</pre>	
[0, [5, 10], 30, 40, 60] >>> list1[1:1]=[3,4] # add elements to a list at the desired location >>> list1 [0, 3, 4, [5, 10], 30, 40, 60]	
<pre>4 Indexing There are various ways in which we can access the elements of a list. List Index: We can use the index operator [] to access an item in a list. Index starts from 0. So, a list having 5 elements will have index from 0 to 4. Example: &gt;&gt;&gt; list1=[10,20,30,40,50] &gt;&gt;&gt; list1[0] 10 &gt;&gt;&gt; list1[4] 50 &gt;&gt;&gt; list1[1:3] [20, 30]</pre>	
5. List Slicing The slicing operator returns a subset of a list called slice by specifying two indices, i.e. start and end. Syntax: List_variable[start_index:end_index] Example: >> 11=([10,20,30,40,50]) >> 11[1:4]	
[20, 30, 40]	
_	



b)	Write Python code for finding greatest among four numbers.	4 M	
Ans	list1 = []	Any correct	
	<pre>num = int(input("Enter number of elements in list: "))</pre>	logic program	
	for i in range(1, num + 1):	4 M	
	element = int(input("Enter elements: "))		
	list1.append(element)		
	print("Largest element is:", max(list1))		
	Output:		
	Enter number of elements in list: 4		
	Enter elements: 10		
	Enter elements: 20		
	Enter elements: 45		
	Enter elements: 20		
	Largest element is: 45		
c)	Illustrate with example method over loading.	4 M	
Ans	• Method overloading is the ability to define the method with the same name but with a	Explanation	
	different number of arguments and data types.	1 M and	
	• With this ability one method can perform different tasks, depending on the number of	Example 3 M	
	arguments or the types of the arguments given.		
	• Method overloading is a concept in which a method in a class performs operations		
	according to the parameters passed to it.		
	Example: With a method to perform different operations using method overloading.		
	class operation:		
	def add(self,a,b):		
	return a+b		
	op1=operation()		
	# To add two integer numbers		
	print("Addition of integer numbers=",op1.add(10,20))		
	# To add two floting point numbers		
	print("Addition of integer numbers=",op1.add(11.12,12.13))		
	# To add two strings		
	print("Addition of integer numbers=",op1.add("Hello","Python"))		
	Output:		
	Addition of integer numbers= 30		
	Addition of integer numbers= 23.25		
	Addition of integer numbers= HelloPython		
	Python does not support method overloading, that is, it is not possible to define more than one method with the same name in a class in Python.		
	• This is because method arguments in python do not have a type. A method accepting one argument can be called with an integer value, a string or a double as shown in next		
	one argument can be called with an integer value, a string or a double as shown in next		



	class Demo:	
	def method(self, a):	
	print(a)	
	obj= Demo()	
	obj.method(50)	
	obj.method('Meenakshi')	
	obj.method(100.2)	
	Output:	
	50	
	Meenakshi	
	100.2	
d)	Explain how try-catch block is used for exception handling in python.	4 M
 Ans	• In Python, exceptions can be handled using a try statement. A try block	Proper
	consisting of one or more statements is used by programmers to partition code that might be affected by an exception.	explanation
	• A critical operation which can raise exception is placed inside the try clause and the	4 M
	code that handles exception is written in except clause.	
	• The associated except blocks are used to handle any resulting exceptions thrown in	
	the try block. That is we want the try block to succeed and if it does not succeed, we	
	<ul><li>want to control to pass to the catch block.</li><li>If any statement within the try block throws an exception, control immediately shifts</li></ul>	
	to the catch block. If no exception is thrown in the try block, the catch block is skipped.	
	• There can be one or more except blocks. Multiple except blocks with different	
	exception names can be chained together.	
	• The except blocks are evaluated from top to bottom in the code, but only one except	
	block is executed for each exception that is thrown.	
	• The first except block that specifies the exact exception name of the thrown exception	
	is executed. If no except block specifies a matching exception name then an except	
	block that does not have an exception name is selected, if one is present in the code.	
	• For handling exception in Python, the exception handler block needs to be written	
	which consists of set of statements that need to be executed according to raised exception. There are three blocks that are used in the exception handling process,	
	namely, try, except and finally.	
	1. try Block: A set of statements that may cause error during runtime are to be written	
	in the try	
	block.	
	2. except Block: It is written to display the execution details to the user when certain	
	exception occurs in the program. The except block executed only when a certain type as	
	exception occurs in the execution of statements written in the try block.	
	Syntax:	
	try:	
	D the operations here	



	except Exception2: If there is Exception2, then execute this block  else: If there is no exception then execute this block Example: For try-except clause/statement. n=10 m=0 try:	If there is Exception1, then execute this block. except Exception2: If there is Exception2, then execute this block.  else: If there is no exception then execute this block. Example: For try-except clause/statement. h=10 n=0					
	n/m except ZeroDivisionError: print("Divide by zero error") else: print (n/m) Output: Divide by zero error						
4.	Attempt any <u>THREE</u> of the following:		12 M				
a)	Compare list and dictionary. (Any 4 points		4 M				
Ans	List	Dictionary	Any four point,				
	List is a collection of index values pairs as that of array in c++. List is created by placing elements in [] separated by commas ", "	<ul> <li>Dictionary is a hashed structure of key and value pairs.</li> <li>Dictionary is created by placing elements in { } as "key":"value", each key value pair is separated by commas ", "</li> </ul>	1 M for 1 point				
	The indices of list are integers starting from 0.	The keys of dictionary can be of any data type.					
	The elements are accessed via indices.	The elements are accessed via key- values.					
	The order of the elements entered are maintained.	There is no guarantee for maintaining order.					
<b>b</b> )	What is command line argument? Wri numbers given as input from command lin		4 M				



	Ans	Python Command line arguments are input parameters passed to the script when executing them. Almost all programming language provide support for command line arguments. Then we also have command line options to set some specific options for the program.	1 M for definition and 3 M for program
		There are many options to read python command line arguments. The three most common ones are:	
		Python sys.argv	
		Python getopt module	
		Python argparse module	
		Program:	
		import sys	
		x=int(sys.argv[1])	
		y=int(sys.argv[2])	
		sum=x+y	
		print("The addition is :",sum)	
		Output:	
		C:\Python34\python sum.py 6 4	
		The addition is : 10	
	<b>c</b> )	Write python code to count frequency of each characters in a given file.	4 M
	Ans	import collections	Any proper
		import pprint	logic program
		file_input = input('File Name: ')	4 M
		with open(file_input, 'r') as info:	
		<pre>count = collections.Counter(info.read().upper())</pre>	
		value = pprint.pformat(count)	
		print(value)	
	<b>d</b> )	Write python program to read contents of abc.txt and write same content to pqr.txt.	4 M
	Ans	with open('abs.txt','r') as firstfile, open('prq.txt','w') as secondfile:	Any proper
		# read content from first file	logic program
		for line in firstfile:	for 4 M
		# write content to second file	
		secondfile.write(line)	
5.		Attempt any <u>TWO</u> of the following:	12 M
	a)	Write different data types in python with suitable example.	6 M
	1		
	Ans	Data types in Python programming includes:	



<ul> <li>String: Represents text characters, special symbols or alphanumeric data.</li> <li>List: Represents sequential data that the programmer wishes to sort, merge etc.</li> <li>Tuple: Represents sequential data with a little difference from list.</li> <li>Dictionary: Represents a collection of data that associate a unique key with each value.</li> <li>Boolean: Represents truth-values (true or false).</li> <li>1. Integers (int Data Type): An integer is a whole number that can be positive (+) or negative (-). Integers can be of any length, it is only limited by the memory available. Example: For number data types are integers.</li> <li>&gt;&gt;a=10</li> <li>&gt;&gt;b -10</li> <li>To determine the type of a variable type() function is used.</li> <li>&gt;&gt;type(a)</li> <li>&gt;&gt; <class 'int'=""></class></li> </ul>	6m for data types
>>> <class int=""> 2. Boolean (Bool Data Type: The simplest build-in type in Python is the bool type, it represents the truth-values False and True. Internally the true value is represented as 1 and false is 0. For example &gt;&gt;a = 18 &gt; 5 &gt;&gt;print(a) True b=2&gt;3 print(b) False</class>	
<b>3. Floating-Point/Float Numbers (Float Data Type):</b> Floating-point number or Float is a positive or negative number with a fractional part. A floating point number is accurate up to 15 decimal places. Integer and floating points are separated by decimal points. 1 is integer, 1.0 is floating point number. Example: Floating point number. x=10.1 type(x) <class 'float'=""></class>	
<ul> <li>4. Complex Numbers (Complex Data Type): Complex numbers are written in the form, x + yj, where x is the real part and y is the imaginary part.</li> <li>Example:</li> <li>Complex number.</li> <li>&gt;&gt;x = 3+4j</li> <li>&gt;&gt;print(x.real)</li> <li>3.0</li> <li>&gt;&gt;print(x.imag)</li> <li>4.0</li> </ul>	



5. String Data Type: String is a collection of group of characters. Strings are identified as a contiguous set of characters enclosed in single quotes (' ') or double quotes (" "). Any letter, a number or a symbol could be a part of the string. Strings are unchangeable (immutable). Once a string is created, it cannot be modified. Example: For string data type. >>> s1="Hello" #string in double quotes *#string in single quotes* >>> s2='Hi' >>> s3="Don't open the door" #single quote string in double quotes >>> s4='l said "yipee"' #double quote string in single quotes >>>type(s1) <class 'str'> 6. List Data Type: List is an ordered sequence of items. It is one of the most used datatype in Python and is very flexible. List can contain heterogeneous values such as integers, floats, strings, tuples, lists and dictionaries but they are commonly used to store collections of homogeneous objects. The list datatype in Python programming is just like an array that can store a group of elements and we can refer to these elements using a single name. Declaring a list is pretty straight forward. Items separated by commas (, ) are enclosed within brackets [ 1. Example: For list. >>> first=[10, 20, 30] # homogenous values in list >>> second=["One","Two","Three"] # homogenous values in list >>> first [10, 20, 30] >>> second ['One', 'Two', 'Three'] >>> first + second # prints the concatenated lists [10, 20, 30, 'One', 'Two', 'Three'] 7. Tuple Data Type: Tuple is an ordered sequence of items same as list. The only difference is that tuples are immutable. Tuples once created cannot be modified. It is defined within parentheses () where items are separated by commas (,). A tuple data type in python programming is similar to a list data type, which also contains heterogeneous items/elements. Example: For tuple. >>> a=(10,'abc',1+3j) >>> a (10, 'abc', (1+3j)) >>> a[0] 10 >>> a[0]=20 Traceback (most recent call last): File "<pyshell#12>", line 1, in <module>



	8. Dictionary: Dictionary is an unordered collection of key-value pairs. It is the same as the hash table type. The order of elements in a dictionary is undefined, but we can iterate over the following: <ul> <li>o The key</li> <li>o The value</li> <li>o The items (key-value pairs) in a dictionary.</li> </ul> <li>When we have the large amount of data, the dictionary data type is used. Items in dictionaries are enclosed in curly braces { } and separated by the comma (,). A colon (:) is used to separate key from value. Values can be assigned and accessed using square braces ([]).</li> <li>Example: For dictionary data type.</li> <li>&gt;&gt;&gt; dic1={1:"First", "Second":2}</li> <li>&gt;&gt;&gt; type(dic1)</li> <li><class 'dict'=""></class></li> <li>&gt;&gt;&gt; dic1[3]="Third"</li> <li>&gt;&gt;&gt; dic1</li> <li>1: 'First', 'Second': 2, 3: 'Third'}</li> <li>&gt;&gt;&gt; dic1.keys()</li> <li>dict_keys([1, 'Second', 3])</li> <li>&gt;&gt;&gt; dic1.values()</li> <li>dict_values(['First', 2, 'Third'])</li>	
	>>>	
<b>b</b> )	Example module. How to define module.	6 M
 Ans	A module allows you to logically organize your Python code. Grouping related code into a module makes the code easier to understand and use. A module is a Python object with arbitrarily named attributes that you can bind and reference.	2 M for module explanation
	Simply, a module is a file consisting of Python code. A module can define functions, classes and variables. A module can also include runnable code.	
	Example	
	The Python code for a module named aname normally resides in a file named aname.py. Here's an example of a simple module, support.py	2 M for creating
	<i>def print_func( par ):</i> <i>print "Hello : ", par</i> <i>return</i> To create a module just save the code you want in a file with the file extension, py:	module
	To create a module just save the code you want in a file with the file extension .py: Example	
	Save this code in a file named mymodule.py def greeting(name): print("Hello, " + name)	
	Now we can use the module we just created, by using the import statement:	2 M for
		accessing/using



 	Example	module
	Import the module named mymodule, and call the greeting function:	
	import mymodule	
	mymodule.greeting("ABC")	
c)	Write python program to perform following operations on Set (Instead of Tuple)	6 M
	i) Create set	
	ii) Access set Element iii) Update set	
	iv) Delete set	
Ans	# To Create set	
	S={10,20,30,40,50}	Can for only
	# To Access Elements from out	6m for any suitable
	# To Access Elements from set print (S)	program
	#To add element into set using add method	
	S.add(60) print(S)	(If students attempted with
		"set" give
	#To update set using update method	marks as per
	S.update(['A','B']) print(S)	marking scheme)
	#To Delete element from Set using discard() method	OR
	S.discard(30) print(S)	(If students
		attempted with "Tuple"
	#To delete element from set using remove() method	-
	S.remove('A') print(S)	Then
		2M-create
	#To delete element from set using pop() method	Tuple
	S.pop() print(S)	2M-Access
		tuple
	output:	2M-delete
	{50, 20, 40, 10, 30} {50, 20, 40, 10, 60, 30}	Tuple)
	{'B', 50, 20, 'A', 40, 10, 60, 30}	
	{'B', 50, 20, 'A', 40, 10, 60}	
	{'B', 50, 20, 40, 10, 60} {50, 20, 40, 10, 60}	
	(Any other suitable example can consider)	



		*If students have attempted by using "Tuple" then	
		<pre>#To create tuple tuple1=(10,20,30,40,50) print (tuple1) #Access tuple values print (tuple1[1]) print (tuple1[0:3]) # deleting tuple del tuple1 print (tuple1)</pre>	
		output: (10, 20, 30, 40, 50) 20 (10, 20, 30) Traceback (most recent call last): File "C:\Users\Vijay Patil\AppData\Local\Programs\Python\Python310\temp.py", line 9, in <module> print (tuple1) NameError: name 'tuple1' is not defined. Did you mean: 'tuple'?</module>	
6.		Attempt any <u>TWO</u> of the following:	12 M
	a)	Explain mutable and immutable data structures.	6 M
	Ans	<ul> <li>The data types in Python are divided in two categories:</li> <li>Immutable data types – Values cannot be changed. Immutable data types in Python are <ol> <li>Numbers</li> <li>String</li> <li>Tuple</li> </ol> </li> <li>Mutable data types – Values can be changed. Mutable data types in Python are: <ol> <li>List</li> <li>Dictionaries</li> <li>Sets</li> </ol> </li> </ul>	3m for mutable data structure and 3m for immutable data structure
		<ol> <li>Numbers</li> <li>Python supports integers, floats and complex numbers.</li> <li>An integer is a number without decimal point for example 5, 6, 10 etc.</li> <li>A float is a number with decimal point for example 6.7, 6.0, 10.99 etc.</li> <li>A complex number has a real and imaginary part for example 7+8j, 8+11j etc.</li> </ol>	



## Example:

# int num1 = 10 num2 = 100# float a = 10.5 b = 8.9# complex numbers x = 3 + 4jy = 9 + 8j

### 2. String

A string is usually a bit of text (sequence of characters). In Python we use " (double quotes) or ' (single quotes) to represent a string.

There are several ways to create strings in Python:

1. We can use ' (single quotes), see the string str in the following code.

2. We can use " (double quotes), see the string str2 in the source code below.

3. Triple double quotes """ and triple single quotes " are used for creating multi-line strings in Python.

Example:

str = 'beginnersbook'
str2 = "Chaitanya"
# multi-line string
str3 = """Welcome to
Pythonsbook"""

str4 = "'This is a tech
paper'''

# 3. Tuple

In Python, a tuple is similar to List except that the objects in tuple are immutable which means we cannot change the elements of a tuple once assigned. On the other hand, we can change the elements of a list.

To create a tuple in Python, place all the elements in a () parenthesis, separated by commas. A tuple can have heterogeneous data items, a tuple can have string and list as data items as well.

Example # tuple of strings

my\_data = ("hi", "hello", "bye")



# tuple of int, float, string  $my_data2 = (1, 2.8, "Hello World")$ # tuple of string and list  $my_data3 = ("Book", [1, 2, 3])$ # tuples inside another tuple # nested tuple my data4 = ((2, 3, 4), (1, 2, "hi"))4. List A list is a data type that allows you to store various types data in it. List is a compound data type which means you can have different-2 data types under a list, for example we can have integer, float and string items in a same list. To create a list all you have to do is to place the items inside a square bracket [] separated by comma ,.` Example: # list of floats num list = [11.22, 9.9, 78.34, 12.0]# list of int, float and strings mix\_list = [1.13, 2, 5, "beginnersbook", 100, "hi"] # an empty list nodata list = []5. Dictionaries Dictionary is a mutable data type in Python. A python dictionary is a collection of key and value pairs separated by a colon (:), enclosed in curly braces {}. Left side of the colon(:) is the key and right side of the : is the value. mydict = {'StuName': 'Ajeet', 'StuAge': 30, 'StuCity': 'Agra'} 6. Sets Set is an unordered and *unindexed* collection of items in Python. Unordered means when we display the elements of a set, it will come out in a random order. Unindexed means, we cannot access the elements of a set using the indexes like we can do in list and tuples. The elements of a set are defined inside curly brackets and are separated by commas. For example  $myset = \{1, 2, 3, 4, "hello"\}$ b) Design a class student with data members; Name, roll number address. 6 M



	Create suitable method for reading and printing students details.	
Ans	class Student:	2 M for class definition
	def getStudentDetails(self):	definition
	self.rollno=input("Enter Roll Number : ")	
	<pre>self.name = input("Enter Name : ")</pre>	
	<pre>self.address = input("Enter Address : ")</pre>	
	def printStudentDetails(self):	
	print(self.rollno,self.name, self.address)	2 M to define functions
	S1=Student()	
	S1.getStudentDetails()	
	print("Student Details ")	
	S1.printStudentDetails ()	
	Output:	2 M to create
	Enter Roll Number : 001	objects
	Enter Name : ABC	
	Enter Address : New York	
	Student Details :	
	001 ABC New York	
	(Any suitable program can consider)	
c)	Create a parent class named Animals and a child class Herbivorous which will extend the class Animal. In the child class Herbivorous over side the method feed ( ). Create a object	6 M
Ans	# parent class	2 M to creat
	class Animal:	parent class
	# properties	
	multicellular = True	
	# Eukaryotic means Cells with Nucleus eukaryotic = True	
	eukaryotic – True	
	# function breath	2 M to defin
	def breathe(self):	child class
	print("I breathe oxygen.")	
	# function feed	
	# function feed def feed(self):	
	# function feed	
	# function feed def feed(self):	2 M to create



# function feed def feed(self): print("I eat only plants. I am vegetarian.")	
herbi = Herbivorous()	
herbi.feed() # calling some other function herbi.breathe()	
<b>Output:</b> I eat only plants. I am vegetarian. I breathe oxygen.	